

## FANTASY READING LIST

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**Aaronovitch, Ben**      **Rivers of London**      **F AAR:B**  
DC Peter Grant lives in a London beneath whose surface is a world of crime. And magic. His story starts when he tries to take a witness statement from a man who is already dead, and takes him down a twisting, turning centuries' old mystery that reckons to set modern London on fire.

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**Abercrombie, Joe**      **Shattered Sea series**      **F ABE:J**  
*Half a King ; Half the World ; Half a War*  
Princess Skara has seen all she loved made blood and ashes. She is left with only words. But the right words can be as deadly as any blade. She must conquer her fears and sharpen her wits to a lethal edge if she is to reclaim her birthright. The deep-cunning Father Yarvi has walked a long road from crippled slave to king's minister. He has made allies of old foes and stitched together an uneasy peace.

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**Adams, Michael**      **The Last Girl**      **F ADA:M**  
When The Snap happens, everyone can instantly hear everything that everyone else is thinking. As secrets and lies are laid bare, suburbs and cities explode into insanity and violence. What might have been an evolutionary leap for humanity instead threatens the end of the world. Sixteen-year-old Danby Armstrong's telepathy works very differently. She can tune into other people but they can't tune into her.

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**Adams, Michael**      **The Last Shot**      **F ADA:M**  
The end of the world was only the beginning. After facing the heart-breaking truth about Jack in Shadow Valley, Danby is determined to have her revenge. With Jack dead, her little brother Evan and hundreds of other Minions will be free of his control.

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**Adams, Richard**      **Watership Down**      **F ADA:R**  
A motley band of rabbits desert their ancient warren when gentle Fiver predicts imminent destruction of all who remain. Led by Fiver's intelligent brother, Hazel, the refugees set out on an epic search for a new home.

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**Adeyemi, Tomi**      **Children of Blood and Bone**      **F ADE:T**  
Zelie Adebola remembers when the soil of Orisha hummed with magic. Burners ignited flames, tigers beckoned waves, and Zelie's Reaper mother summoned forth souls. But everything changed the night magic disappeared. Under the orders of a ruthless king, maji were targeted and killed, leaving Zelie without a mother and her people without hope.

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**Alexander, Lloyd**      **The High King**      **F ALE:L**  
Exciting lands steeped in the mysteries of legends, sweeping action, casts of memorable characters, humour, romance...all are vital ingredients in this multi-layered story of high adventure, enchantment and the eternal struggle between the forces of good and evil.

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**Amsterdam, Steven**      **What the Family Needed**      **F AMS:S**  
Okay, tell me which do you want: to be able to fly or to be invisible? And so, begins the tale of one particularly gifted family as it finds itself. Amsterdam lets each member speak, opening up an intimate wilderness. From a mystified teenager to an over-tired night nurse to a conflicted exile, he captures their secrets over thirty years, the many voices revealing an uneasy peace.

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A post-apocalypse world where the all-powerful and ruthless Council outlaw new discoveries. Elspeth is one of a new breed of mind thinkers, and possesses strange powers. Her quest inevitably leads to the sinister and mysterious Obernewtyn. An exciting story, which is the first in an excellent series.

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**Cheverton, Mark**      **Battle for the Nether**      **F CHE:M**  
Gameknight999, a real-life Minecraft user trapped inside the game he loves to play and his friend Crafter have transported to a new server. Malacoda is the King of the Nether, a terrible ghastr that wants to destroy all of Minecraft with his massive army of blazes, magma cubes, zombie pigmen, and wither skeletons. Knowing the lives of all those within Minecraft — as well as those in the physical world — are depending on them, Gameknight and Crafter will need to search the land to recruit an NPC army.

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**Clare, Cassandra,  
Brennan, Sarah Rees  
& Johnson, Maureen**      **The Bane Chronicles**      **F CLA:C**  
Ever wanted to know why Magnus Bane is banned from Peru? Or what he got up to during the French Revolution? Or what he bought Shadow hunter Alec Lightwood as a birthday present? Read this book and find out!

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**Clare, Cassandra**      **The Dark Artifices Series**      **F CLA:C**  
***Lady Midnight ; Lord of Shadows***  
The sequel trilogy to the internationally bestselling Mortal Instruments series. Emma Carstairs has finally avenged her parents. She thought she'd be at peace. But she is anything but calm. Torn between her desire for her parabatai Julian and her desire to protect him from the brutal consequences of parabatai relationships, she has begun dating his brother, Mark. But Mark has spent the past five years trapped in Faerie; can he ever truly be a Shadow hunter again?

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**Clare, Cassandra**      **Mortal Instruments Series**      **F CLA:C**  
***City of Bones ; City of Ashes ; City of Glass ; City of Fallen Angels ; City of Lost Souls ; City of Heavenly Fire***  
Clary Fray's search for her missing mother leads her into an alternate New York called Downworld, filled with mysterious faeries, hard-partying warlocks, not-what-they-seem vampires, an army of werewolves, and the demons who want to destroy it all. She also finds herself torn between two boys—her best friend, Simon, for whom she's developing new feelings, and the mysterious Shadow hunter, Jake.

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**Colder, Eoin**      **Artemis Fowl and the Lost Colony**      **F COL:A**  
Ten millennia ago, the fairy People were defeated in a great battle with mankind, forcing them to move underground. Only the eighth family of fairies remained undefeated: the demons. But now one demon has discovered the secrets of the fairy world, and if humans get hold of this information the fairies are in BIG trouble. Only one person can prevent this disaster - teenage criminal mastermind Artemis Fowl.

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**Colder, Eoin**      **Warp Series**      **F COL:E**  
***The Reluctant Assassin ; The Hangman's Revolution ; The Forever Man***  
Riley, a teen orphan boy living in Victorian London, has had the misfortune of being apprenticed to Albert Garrick, an illusionist who has fallen on difficult times and now uses his unique conjuring skills to gain access to victims' dwellings. On one such escapade, Garrick brings his reluctant apprentice along and urges him to commit his first killing.

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**Collins, Suzanne**      **Gregor the Overlander**      **F COL:S**  
When 11-year-old Gregor follows his little sister through a grate in the laundry room of the New York  
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apartment building, he hurtles into the dark Underhand beneath the city. There, humans live uneasily beside giant spiders, bats, cockroaches and rats - but the fragile peace is about to fall apart.

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**Columbus, Chris;**

**Fizzing, Ned &**

**Rylander, Chris**

**House of Secrets Series**

**F COL:C**

***House of Secrets; Battle of the Beasts ; Clash of the Worlds***

When Brendan, Cordelia and Nell move to Kristoff House they have no idea that they are about to unleash the dark magic locked within. For the house once belonged to a crazed writer, whose stories have come to life. Literally. Now the Walker kids must battle against deadly pirates, bloodthirsty warriors and a bone-crunching giant. If they fail they will never see their parents again and a power-mad Witch will take over the world.

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**Constable, Kate**

**Crow Country**

**F CON: K**

When Sadie is tumbled back in time to view a terrible crime, she is pulled into a strange mystery. Can Sadie, Walter and Lachie figure out a way to right old wrongs, or will they be condemned to repeat them?

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**Cooper, Susan**

**The Dark is Rising**

**F COO:S**

This story describes the struggle between the Old Ones of the Light and the Servants of the Dark. In the first story 'Over sea, Under Stone', the Drew children find an ancient map and helped by Great Uncle Merriman begin their search for the buried grail. Their search is hindered by the Lord of the Dark.

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**Cornish, D. M.**

**Monster Blood Tattoo Series**

**F COR:D**

***Foundling ; Lamplighter ; Factotum ; Tales from the Half-Continent***

Tells the story of Rosamunde, a boy unfortunately christened with a girl's name, who has lived his entire life in a foundlingery (kind of an orphanage) before he is chosen to become a lamplighter in a faraway city. The book's action takes place entirely on the Half-Continent, a Dickensian world run by arcane science and alchemy, and plagued with deadly (and not-so-deadly) monsters.

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**DalGLISH, David**

**Skyborn**

**F DAL:D**

The last remnants of humanity live on six islands floating high above the Endless Ocean, fighting a brutal civil war in the skies. The Seraphim, elite soldiers trained for aerial combat, battle one another while wielding elements of ice, fire and lightning. The lives of their parents claimed in combat, twins Kale and Breanna Skyborn enter the Seraphim Academy to follow in their footsteps.

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**Daly, Stuart**

**The Wardens**

**F DAL:S**

Caspan hates life as a thief on the streets, so he leaps at the chance to join a secret order sanctioned by the King. The Brotherhood seeks the lost magical weapons of an ancient race that will help them fight the Roon, the invading army who creep ever closer. Defeat seems inevitable. Unless Caspan and his fellow recruits - Roland, Lachlan, Sara and Kilt - can set aside their differences and use their new skills to help turn the tide.

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**Dashner, James**

**The Maze Runner Trilogy**

**F DAS:J**

***The Maze Runner ; The Scorch Trials ; The Death Cure ; The Fever Code***

***Also available as eBooks.***

When the doors of the lift crank open, the only thing Thomas remembers is his first name. But he's not AB 'BANJO' PATERSON LIBRARY



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**Erikson, Steven**                      **A Tale of the Malazan Book of the Fallen series**                      **F ERI:S**  
***Gardens of the Moon ; Deadhouse Gates ; Memories of Ice ; House of Chains ; Midnight Tides ; The Bonehunters ; Reaper's Gale ; Toll the hounds ; Dust of Dreams ; The Crippled God ;***

The series depicts a period of turmoil in the history of the Malazan Empire and the other nations that share its world, such as Lether. The series incorporates a vast number of characters (human, immortal and non-human), storylines, subplots, themes and locations. Unlike most fantasy series, which depict one large story divided into lesser volumes, the Malazan sequence mostly consists of single novels with their own self-contained storylines with only subplots and some characters continuing between volumes.

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**Fallon, Jennifer**                      **The Rift Runners Series**                      **F FAL:J**  
***The Undivided ; The Dark Divide***

Ren of the Undivided and his half-Faerie companion Trasa must find a way to stop the Matrachai, who want to eliminate every magical race in existence. Only the Undivided hold the key to stopping them, and even the Faerie Brethren have turned to Ren for assistance. With the help of the Pete and Logan Doherty, the human twins stranded with them, Ren must find a way to save them all, especially his twin brother Darragh.

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**Feist, Raymond, F.**                      **Riftwar Saga Series**                      **F FEI:R**  
***Magician ; Silverthorn ; A Darkness at Sethanon ; Prince of the Blood ; The King's Buccaneer ; Honoured Enemy ; A Crown Imperiled ; Magician's End***

Pug, an orphan boy, is apprenticed to a master magician, when suddenly the peace of the Kingdom is destroyed as mysterious alien invaders swarm through the land. Pug is swept up into the conflict, but for him and his warrior friend, Tomas, an odyssey into the unknown has only just begun.

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**Fforde, Jasper**                      **The Eyre Affair**                      **F FFO:J**

Thursday Next is a literary detective without equal, fear, or boyfriend. She is on the trail of the villainous Acheron Hades, who has been kidnapping characters from works of fiction and holding them to ransom. Jane Eyre herself has been plucked from the novel of the same name and Thursday must find a way into the book to repair the damage.

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**Fforde, Jasper**                      **The Last Dragonslayer Series**                      **F FFO:J**  
***The Last Dragonslayer ; The Song of the Quarkbeast ; The Eye of Zoltar***

Jennifer Strange is the fifteen-year-old acting manager of a wizard employment agency, which is suffering due to lack of magic. When the death of the last of the dragons is predicted, it is to her that people come looking for ways to profit.

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**Fink, Joseph & Cranor, Jeffrey**                      **Welcome to Night Vale: a Novel**                      **F FIN:J**

Located in a nameless desert somewhere in the great American Southwest, Night Vale is a small town where ghosts, angels, aliens and government conspiracies are all commonplace parts of everyday life. It is here that the lives of two women, with two mysteries, will converge.

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**Fletcher, Charlie**                      **Iron Hand**                      **F FLE:C**

George makes a promise to Edie to protect her no matter what. But when George makes his promise he is not aware that high on the rooftops an unseen gargoyle is watching them hungrily, waiting to unfold its stone wings and pounce. Ironhand takes us deeper into the layers of un-London, the place where the good and the bad statues, the spits and the taints, walk and war. George and Edie must repay the debt,

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which they owe the Gunner for his sacrifice. They must face unspeakable danger and doubt if they are to save him.

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**Frey, James & Johnson-Shelton, Nils**      **Endgame : the Calling**      **F FRE:J**

Twelve ancient cultures were chosen millennia ago to represent humanity in Endgame, a global game that will decide the fate of humankind. Endgame has always been a possibility, but never a reality until now. Twelve meteorites have just struck Earth, each meteorite containing a message for a Player who has been trained for this moment. At stake for the Players: saving their bloodline, as well as the fate of the world. And only one can win.

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**Funke, Cornelia & Offermann, Andrea**      **Ghost Knight**      **F FUN:C**

Eleven-year-old Jon Whitcroft and new friend Ella summon the ghost of Sir William Longspee, who may be able to protect Jon from a group of ghosts that threatens him harm from the day he arrives at Salisbury Cathedral's boarding school.

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**Funke, Cornelia**      **Inkheart Series**      **F FUN:C**  
***Inkheart ; Inkspell***

The books chronicle the adventures of teen Meggie Folchart whose life changes dramatically when she realizes that she and her father, a bookbinder named Mo, have the unusual ability to bring characters from books into the real world when reading aloud. Mostly set in Northern Italy and the parallel world of the fictional Inkheart book, the central story arc concerns the magic of books, their characters and creatures, and the art of reading.

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**Funke, Cornelia**      **The Thief Lord**      **F FUN:C**

Two orphaned children are on the run, hiding among the crumbling canals and misty alleyways of wintry Venice. Befriended by street children and their mysterious leader, the Thief Lord, they shelter in an old disused cinema. But there is a threat to the boys' new-found freedom - a beautiful magical treasure with the power to spin time itself.

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**Gaiman, Neil**      **The Graveyard Book**      **F GAI:N**

When a baby escapes a murderer, intent on killing the entire family, who would have thought it would find safety and security in the local graveyard? Brought up by the resident ghosts, ghouls and spectres, Bod has an eccentric childhood learning about life from the dead. But for Bod there is also the danger of the murderer still looking for him - after all, he is the last remaining member of the family.

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**Gaiman, Neil**      **Ocean at the End of the Lane**      **F GAI:N**

It began for the narrator forty years ago when the family lodger stole their car and committed suicide in it, stirring up ancient powers best left undisturbed. Dark creatures from beyond this world are on the loose, and it will take everything the narrator has just to stay alive: there is primal horror here, and menace unleashed - within his family and from the forces that have gathered to destroy it. His only defence is three women, on a farm at the end of the lane. The youngest of them claims that her duck pond is an ocean. The oldest can remember the Big Bang.

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**Gardner, Sally**      **Maggot Moon**      **F GAR:S**

Set in an alternative 1950s Britain, where Standish Treadwell and Gramps live with the rest of the undesirables in Zone 7, and all stand terrified under the brutal regime of the Motherland. But severely dyslexic Standish sees the world through different eyes to most, and through his vision and courage he has to track down his best friend Hector, who has disappeared completely, and ultimately find a way to bring down the oppressive forces of the Motherland. How can one boy stand against an all-powerful

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**Garner, Alan**                      **The Weirdstone of Brisingamen**                      **F GAR:A**  
Relentlessly pursued by outlandish figures, Colin and Susan are saved by a Wizard who takes them deep into the hill beneath the wood. In the caves a band of knights lie sleeping, guarded by the strongest magic the world has ever known: a spell that keeps them from growing old or weak, and that no evil can ever break.

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**Gentill, S. D.**                      **Hero Trilogy**                      **F GEN:S**  
***Chasing Odysseus ; Trying War ; The Blood of Wolves***  
The gripping Hero fantasy adventure series bring ancient tales to life with four daring young heroes who embark on perilous quests plagued by monsters, gods, sorcerers, sirens, magic, vengeance, war, and many evils.

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**Gibbons, Alan**                      **Shadow of the Minotaur**                      **F GIB:A**  
Phoenix hates his new home and the new school where he is bullied, and he's embarrassed by his computer geek dad. But when he logs onto The Legendeer, the game his dad is working on, he can be Theseus fighting the terrifying Minotaur. The trouble is The Legendeer is more than just a game. Play it if you dare.

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**Gilman, Charlotte**  
**Perkins**                      **Herland**                      **F GIL:C**  
One the eve of WWI, three American male explorers stumble onto an all-female society somewhere in the distant reaches of the earth. Unable to believe their eyes, they promptly set out to find some men, convinced that since this is a civilized country--there must be men.

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**Grant, Michael**                      **BZRK Trilogy**                      **F GRA:M**  
Charles and Benjamin Armstrong, conjoined twins, have a goal: to turn the world into their vision of utopia. No wars, no conflict, no hunger. And no free will. Opposing them is a guerrilla group of teens, code name BZRK, who are fighting to protect the right to be messed up, to be human. This is no ordinary war, though. Weapons are deployed on the nano-level. The battleground is the human brain. And there are no stalemates here: It's victory . . . or madness.

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**Harris, Joanne M.**                      **The Gospel of Loki**                      **F HAR:J**  
With his notorious reputation for trickery and deception, and an ability to cause as many problems as he solves, Loki is a Norse god like no other. Demon-born, he is viewed with deepest suspicion by his fellow gods who will never accept him as one of their own and for this he vows to take his revenge. But while Loki is planning the downfall of Asgard and the humiliation of his tormentors, greater powers are conspiring against the gods and a battle is brewing that will change the fate of the Worlds.

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**Hearn, Lian**                      **Across the Nightingale Floor**                      **F HEA:L**  
In his black-walled fortress, the murderous warlord, Iida Sadamu, surveys his nightingale floor. Constructed with exquisite skill, it sings at the tread of a human foot. No assassin can cross it unheard. But a boy who lives in a remote mountain village has yet to discover his true identity and his power to destroy the deadly ambitions of Iida.

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**Hehir, Tim**                      **Julius and the Watchmaker**                      **F HEH:T**

Julius Higgins runs errands delivering books to customers of his grandfather's bookshop - when he's not running from Crimper McCready and his gang of bullies. Then a mysterious clock collector turns up looking for the diary of watchmaker John Harrison. Before he knows what he's doing Julius has tricked his grandfather, run away from home and done a deal with the strange man Springheel.

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**Hoban, Russell**                      **Soonchild**                      **F HOB:A**

Somewhere in the Arctic Circle, Sixteen-Face John, a shaman, learns that his first child, a soonchild, cannot hear the World Songs from her mother's womb. The World Songs are what inspire all newborns to come out into the world, and John must find them for her. But how? The answer takes him through many lifetimes and many shape-shifts, as well as encounters with beasts, demons and a mysterious benevolent owl spirit, Ukpika, who is linked to John's past.

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**Hobb, Robin**                      **Fitz and the Fool Trilogy**                      **HOB:R**  
**Fool's Assassin ; Fool's Quest ; Assassin's fate**

Tom Badgerlock has been living peaceably in the manor house at Withywoods with his beloved wife Molly these many years, the estate a reward to his family for loyal service to the crown. But behind the facade of respectable middle-age lies a turbulent and violent past. For Tom Badgerlock is actually FitzChivalry Farseer, bastard scion of the Farseer line, convicted user of Beast-magic, and assassin.

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**Hobb, Robin**                      **Rain Wild Chronicles Series**                      **F HOB:R**  
**Dragon Keeper ; Dragon Haven ; City of Dragons ; Blood of Dragons**

The narrative joins these separate threads together as a party of malformed dragons, their human keepers and other supporters set out on a quest for the legendary Elderling city of Kelsingra.

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**Hobb, Robin**                      **The Inheritance**                      **F HOB:R**

A collection of novellas and short stories from one of the most critically acclaimed authors in the fantasy genre, Robin Hobb. Including work written under her pseudonym, Megan Lindholm.

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**Hoeye, Michael**                      **Time Stops for No Mouse**                      **F HOE:M**

Hermux Tantamoq is a watchmaker and leads a predictable and sedate life much like any other mouse. But all that changes when spunky Linka Perflinger walks into his life. After her mysterious disappearance, Hermux sets out to find her. Has she been kidnapped? If so, by whom?

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**Hogan, Mitchell**                      **A Crucible of Souls**                      **F HOG:M**

When young Caldan's parents are brutally slain, the boy is raised by monks who initiate him into the arcane mysteries of sorcery. Growing up plagued by questions about his past, Caldan vows to discover who his parents were, and why they were violently killed. The search will take him beyond the walls of the monastery, into the unfamiliar and dangerous chaos of city life. With nothing to his name but a pair of mysterious heirlooms and a handful of coins, he must prove his talent to become apprenticed to a guild of sorcerers.

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**Horowitz, Anthony**                      **Legends Series**                      **F HOR:A**  
**Battles and Quests ; Heroes and Villains ; Beasts and Monsters ; Death and the Underworld ; Tricks and Transformations ; The Wrath of Gods**

These books are all about the story of legendary heroes who has saved the world and people from dangerous circumstances.

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**Horowitz, Anthony**      **Power of Five Series**      **F HOR:A**

***Raven's Gate ; Evil Star ; Nightrise ; Necropolis ; Oblivion***

The series focuses on five children: Matthew Freeman, Pedro, Scott Tyler, Jamie Tyler, and Scarlett Adams, a group of fifteen-year-old children, five modern day teenagers with some sort of power who are expected to defeat the Old Ones and save humanity.

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**Hume, M. K.**      **Twilight of the Celts Series**      **F HUM:M**

***King Arthur: Dragon's child ; The Storm Lord ; The Ice King***

It is a dark and fearful time for the Celts. King Artor has died at the hands of a murderous traitor, and Ector, a mere boy, is acknowledged as the legitimate heir to the kingdom. But the land of the Celts is weakened and Ector grows up torn between a sense of doom and duty.

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**Irvine, Ian**      **Vengeance**      **F IRV:I**

In Cython's underground slave camps, only the timid and obedient survive, but Tali is neither of these. In Cython, having magic means the death penalty, and Tali's gift is swelling out of her control. Though no slave has ever escaped, Tali must, for she has sworn to bring her mother's killers to justice. She meets Rix, a nobleman, and together they flee through a land at war, pursued by enemies and allies alike.

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**Jacques, Brian**      **Redwall**      **F JAC:B**

It is the Summer of the Late Rose. Redwall Abbey, the peaceful home of a community of mice slumbers in the warmth of a summer afternoon. The mice are busy preparing for a great Jubilee feast. But not for long. Cluny is coming! The evil one-eyed rat warlord is advancing with his battle-scarred mob. And Cluny wants Redwall.

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**Jinks, Catherine**      **City of Orphans Series**      **F JIN:C**

***A Very Unusual Pursuit ; A Very Peculiar Plague ; A Very Singular Guild***

Monsters have been infesting London's dark places for centuries, eating every child who gets too close. That's why ten-year-old Birdie McAdam works for Alfred Bunce, the bogler. With her beautiful voice and dainty looks, Birdie is the bait that draws bogles from their lairs so that Alfred can kill them. One life-changing day, Alfred and Birdie are approached by two very different women.

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**Jinks, Catherine**      **Saving Thanehaven**      **F JIN:C**

Noble is a knight with a heart that's true and, well, noble. He must fight everything he encounters in his quest to reach the castle and free the princess. But he's tired. Then one day Rufus comes along and turns his world upside down.

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**Jinks, Catherine**      **Theophilus Grey and the Demon Thief**      **F JIN:C**

Twelve-year-old Theophilus Grey - Philo to his friends - heads a team of linkboys who guide Londoners home through the dank eighteenth-century alleys by the light of their torches. In the process, the boys pick up useful information for their master, Garnet Hooke, who runs a spy network from his sickbed. When thieves and rogues start dropping without a scratch, rumours spread of a dangerous faery demon on the loose, and Philo begins to fear the worst.

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**Jordan, Robert**      **The Wheel of Time Series**      **F JOR:R**

***The Eye of the World ; The Great Hunt ; The Dragon Reborn ; The Shadow Rising ; The Fires of Heaven ; Lord of Chaos ; Crown of Swords ; Path of Daggers ; Winter's Heart ; Crossroads of Twilight ; Knife of Dreams ; The Gathering Storm ; Towers of Midnight ; A Memory of Light***

In the series' mythology, a deity known as the Creator made the universe and the Wheel of Time, which governs all of existence. The Wheel has seven spokes, each representing an 'age' or phase of history, and rotates under the influence of the One Power, which flows from the True Source composed of male

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**Nicholson, William**      **Noman**      **F NIC:W**  
In a fortress-monastery on an island live the legendary warriors of the Nomana. The age of the Noble Warriors is over. But questions about the Nomana remain unanswered. Seeker, Morning Star and the Wildman's journeys will lead them to question their loyalties and those they thought they loved.

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**Nicholson, William**      **Wind Singer**      **F NIC:W**  
In the city of Aramanth, exams are everything. When Kestrel Hath dares to rebel, the Chief Examiner humiliates her father and sentences the whole family to the harshest punishment. Desperate to save them, Kestrel learns the secret of the wind singer and she and her twin brother, Bowman, set out on a terrifying journey to the true source of the evil.

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**Nielsen, Jennifer A.**      **The False Prince**      **F NIE:J**  
To unify the divided people, Conner, a nobleman of the court, devises a cunning plan to find an impersonator of the king's long-lost son and install him as a puppet prince. Four orphans are recruited to compete for the role, including a defiant boy named Sage. Sage knows that Conner's motives are more than questionable, yet his life balances on a sword's point - he must be chosen to play the prince or he will certainly be killed.

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**Niffenegger, Audrey**      **The Time Traveller's Wife**      **F NIF:A**  
This is the extraordinary love story of Clare and Henry who met when Clare was six and Henry was thirty-six, and were married when Clare was twenty-two and Henry thirty. Impossible, but true, because Henry suffers from a rare condition where his genetic clock periodically resets and he finds himself pulled suddenly into his past or future.

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**Nix, Garth**      **Frogkisser!**      **F NIX:G**  
Princess Anya needs to see a wizard about a frog. It's not her frog, it's her sister's. And it's not a frog, it's actually a prince. A prince who was once in love with Anya's sister, but has now been turned into a frog by their evil stepfather. And Anya has made a 'sister promise' that she will find a way to return Prince Denholm to human form.

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**Nix, Garth**      **Newt's Emerald**      **F NIX:G**  
After the Newington Emerald is stolen at the height of a conjured storm, eighteen-year-old Lady Truthful Newington goes to London to search for the magical heirloom of her house. But as no well-bred young lady can hunt the metropolis for a stolen jewel, she has to disguise herself as a man, and is soon caught up in a dangerous adventure where she must risk her life, her reputation, and her heart.

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**Nix, Garth**      **The Old Kingdom Series**      **F NIX:G**  
***Sabriel ; Lirael: Daughter of Clayr ; Abhorsen ; Across the Wall ; Clariel: the Lost Abhorsen ; Goldenhand ; To Hold the Bridge***  
The Dead of the Old Kingdom won't stay Dead. With the Abhorsen, the one who can slay them, missing, his daughter Sabriel is called upon to take his place. Growing up on the wrong side of the Wall that separates the Old Kingdom from the more modern world of Ancelstierre, Sabriel is thrown into a dangerous world of magic and the supernatural.

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**Nix, Garth**  
**& Williams, Sean**      **Trouble Twisters Series**      **F NIX:G**  
***Trouble Twisters ; The Monster ; The Mystery of the Golden Card***  
The series follows siblings Jaide and Jack as they discover that they are both "troubletwisters" and as such, possess strange abilities. Initially unaware of this fact, this revelation becomes apparent after they are sent to Portland to live with a grandmother they've never met after their house is destroyed in an explosion neither of them can fully explain. Once there, their lives grow even stranger as they continue to

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## FANTASY READING LIST

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forces of chaos.

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**Rodda, Emily**                      **The Forests of Silence**                      **F ROD:E**  
When the seven mysterious and powerful gems in the magic Belt of Deltora are stolen and hidden, the evil Shadow Lord invades Deltora and enslaves the people. Two unlikely companions set out on a perilous quest in secret to find the lost gems and rid their land of the tyrant.

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**Rodda, Emily**                      **The Silver Door**                      **F ROD:E**  
Rye is willing to risk everything to save his brothers, lost in the terrifying world beyond the Wall of Weld. Sonia is determined to find and destroy the Enemy who is sending the ferocious flying beasts called skimmers to ravage the city. The companions barely escaped with their lives during their first adventure beyond the golden Door. But they won't give up.

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**Rodda, Emily**                      **The Third Door**                      **F ROD:E**  
The companions have faced the heart-stopping perils of the land behind the Golden Door, and the cold terrors that lurk behind the Silver Door as well. By a miracle, they have survived them both. But Weld is still under threat, and many questions remain to be answered.

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**Roemmers, Alejandro**  
**Guillermo**                      **The Return of the Young Prince**                      **F ROE:A**  
Even princes from faraway planets do not always remain small. Eventually they grow up and, no longer content with their tiny planet, set off once again to explore the universe anew. So the Little Prince, now a teenager, one day returns to Earth and finds himself on a lonely country road in the vast, desolate plains of Patagonia.

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**Roth, Veronica**                      **Divergent Trilogy**                      **F ROT:V**  
***Divergent ; Insurgent ; Allegiant***  
In the world of Divergent, society is divided into five factions - Candor, Abnegation, Dauntless, Amity and Erudite. Every year, all sixteen-year-olds must select the faction to which they will devote the rest of their lives. For Beatrice Prior, the decision is between staying with her family and being who she really is.

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**Rothfuss, Patrick**                      **The Slow Regard of Silent Things**                      **F ROT:P**  
The University, a renowned bastion of knowledge, attracts the brightest minds to unravel the mysteries of enlightened sciences like artificing and alchemy. Yet deep below its bustling halls lies a complex and cavernous maze of abandoned rooms and ancient passageways - and in the heart of it all lives Auri.

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**Rothfuss, Patrick**                      **The Wise Man's Fear**                      **F ROT:P**  
Picking up the tale of Kvothe Kingkiller once again, we follow him into exile, into political intrigue, courtship, adventure, love and magic, and further along the path that has turned Kvothe, the mightiest magician of his age, into Kote, the unassuming pub landlord.

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**Rowling, J. K.**                      **Harry Potter Series**                      **F ROW:J**  
Harry Potter thinks he is an ordinary boy – until he is rescued by an owl, taken to Hogwarts School of Witchcraft and Wizardry, learns to play Quidditch and does battle in a deadly duel. The reason: Harry Potter is a wizard!

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**Rowling, J. K.**                      **The Tales of Beedle the Bard**                      **F ROW:J**  
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## FANTASY READING LIST

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The Tales of Beedle the Bard played a crucial role in assisting Harry, aided by his friends Ron and Hermione, to finally defeat Lord Voldemort. It contains five richly diverse fairy tales, each with its own magical character.

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**Rubinstein, Gillian**      **Foxspell**      **F RUB:G**  
Tod's family is in turmoil; his father has gone to England and the rest of the family has gone to live with his grandmother in the country. He is strangely drawn to the foxes that prowl the nearby quarry.

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**Rushdie, Salman**      **Two Years Eight Months & Twenty-Eight Nights**      **F RUS:S**  
A simple gardener begins to levitate; a baby is born with the unnerving ability to detect corruption in people; the ghosts of two long-dead philosophers begin arguing once more, and storms pummel New York so hard that a crack appears in the universe, letting in the destructive djinns of myth (as well as some graphic superheroes).

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**Ryan, Anthony**      **Blood Song**      **F RYA:A**  
Vaelin Al Sorna's life changes forever the day his father abandons him at the gates of the Sixth Order, a secretive military arm of the Faith. Together with his fellow initiates, Vaelin undertakes a brutal training regime - where the price of failure is often death. Under the tutelage of the Order's masters, he learns how to forge a blade, survive the wilds and kill a man quickly and quietly. Now his new skills will be put to the test. War is coming.

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**Saberhagen, Fred**      **The First Book of Swords**      **F SAB:F**  
Thousands of years after the world war so terrible that it changed the very laws of nature, gods again stalk the earth and play their malicious games with human lives. A fledgling hero also lives, with a sword forged by the smith beneath the mountains as a gift for the gods.

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**Salvatore, R. A.**      **The Ancient**      **F SAL:R**  
Searching for his long-lost father, Bransen Garibond is tricked into journeying across the Gulf of Corona to the wild lands of Vanguard, where he is pressed into service in a desperate war against the brutal Samhaist, Ancient Badden.

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**Salvatore, R. A.**      **The Companions**      **F DND:S**  
The Companions moves Salvatore's signature hero Drizzt into a new era of the Forgotten Realms. As Drizzt's fate hangs in the balance, he reflects on the lives of the trusted allies who stood by his side throughout his early life - the friends now known as the Companions of the Hall. Meanwhile, the first stirrings of the Sundering begin.

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**Salvatore, R. A.**      **The Demon Awakens**      **F SAL:R**  
In a volcanic cavern a great, awakening beast vexes to life all that is violent and base in the enchanted land of Corona. No creature dwelling there will remain unscathed. Incited by this newly awakened evil, goblins ravage the settlements of the frontier, abetted by fearsome giants.

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**Salvatore, R. A.**      **Echoes of the Fourth Magic**      **F SAL:R**  
Jeff Del Guidice was proud of his assignment to the research submarine The Unicorn. But his mission had barely begun when the vessel was sucked into a mysterious undersea void where time stood still, before propelling it forward, through the centuries.

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**Salvatore, R. A.**      **Homeland**      **F DND:S**  
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## FANTASY READING LIST

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**Sanderson, Brandon**      **Skyward : Claim the Stars**      **F SAN:B**

Spensa's world has been under attack for hundreds of years. An alien race called the Krell leads onslaught after onslaught from the sky in a never-ending campaign to destroy humankind. Humanity's only defence is to take to their ships and fight the enemy in the skies.

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**Sandhu, Jo**      **Tarin of the Mammoths : the Exile**      **F SAN:J**

Tarin longs to be a hunter, but his twisted leg means he is feared and bullied. After a disastrous mishap, Tarin is forced to leave his family and travel alone across wild, unknown land to save the Mammoth Clan.

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**Scarrow, Alex**      **Time Riders Series**      **F SCA:A**

***Day of the Predator ; The Doomsday Code ; Gates of Rome ; The Eternal War***

The novels revolve around three teens that are recruited by an agency known as 'The Agency' moments before their deaths. The Agency was set up to protect the established set of events throughout history and to fix it if it is tampered with. They operate from their field office underneath an archway of the Williamsburg Bridge in New York City in a two-day 'Time Bubble', on 10 and 11 September 2001. Each novel revolves around a major change in the historical timeline and the team must work with each other to fix it with the help of their 'support units' – cyborgs who can mimic human behaviour.

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**Scarrow, Simon**      **Gladiator : Son of Spartacus**      **F SCA:S**

Free from slavery, Marcus is determined to find and save his kidnapped mother. Meanwhile his master, Julius Caesar, wants Marcus to help destroy the bands of rebel slaves and their leader, Brixus, who plans to unite a slave army and resurrect the cause of Spartacus. But Marcus and Brixus are old allies who share a life-threatening secret.

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**Schott, Sven**      **Kentash**      **F SCH:S**

A brooding rock among a council of dark trees is what draws the boy to this place. He knows he should not be here, but the temptation is irresistible: the Stone Cathedral in the Witch's Forest. No one comes here; no one dares. The decree is unspoken for the warning is ancient.

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**Scott, Michael**      **The Secrets of the Immortal Nicholas Flamel Series**      **F SCO:M**

***The Alchemyst ; The Magician ; The Sorceress ; The Necromancer ; The Warlock ; The Enchantress***

The main story arc charts the adventures of two fifteen-year-old American teens, named Sophie and Josh Newman, whose regular lives working at their summer jobs (Sophie works in a coffee shop, Josh in a bookstore) are turned upside down by the arrival of Dr. John Dee. Dr. Dee engages the bookstore owner, Nick Fleming, in a battle of magic in an attempt to steal an ancient book, The Book of Abraham the Mage (a. k. a. the Codex) from him.

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**Setchfield, Nick**      **The War in the Dark**      **F SET:N**

Europe 1963. When the assassination of a traitor trading with the enemy goes terribly wrong, British Intelligence agent Christopher Winter must flee London. In a tense alliance with a lethal, mysterious woman named Karina Lazarova, he's caught in a quest for hidden knowledge from centuries before, an occult secret written in a language of fire.

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**Sehestedt, Mark**      **Cry of the Ghost Wolf**      **F DND:S**

Hweilan went into the Feywild, a girl focused on avenging her family's death, and emerged a brutal killer. Nendawen the Hunter has anointed her his Hand in destroying the demonic and undead forces of his nemesis--the murderer of her family--Jagen Ghen. But while she managed to survive long enough to become the Hand of the Hunter, the war with Jagen Ghen has just begun. And while she is hunting them-

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## FANTASY READING LIST

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The Duke of Canarn is dead, executed by the King's decree. The city lies in chaos, its people starving, sickening, and tyrannized by the ongoing presence of the King's mercenary army. But still hope remains: the Duke's children, the Lord Bromvy and Lady Bronwyn, have escaped their father's fate.

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**Smith, Dodie**                      **The Hundred and One Dalmatians**                      **F SMI:D**  
When their 15 puppies suddenly disappear, Pongo and Missus know Cruella de Vil is responsible. As they set out to recover their family, dogs across the country help them in their dangerous adventure. They soon discover that there are rather more than just 15 Dalmatians whose lives are threatened by Cruella.

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**Stewart, Martin**                      **Riverkeep**                      **F STE:M**  
When 15-year-old Wulliam's father is possessed by a dark spirit, Wull must care for him and take on his family's mantle of Riverkeep, tending the Danek.

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**Stewart, Mary**                      **The Crystal Cave**                      **F STE:M**  
Fifth century Britain is a country of chaos and division after the Roman withdrawal. This is the world of young Merlin, the illegitimate child of a South Wales princess who will not reveal to her son his father's true identity. Yet Merlin is an extraordinary child, aware at the earliest age that he possesses a great natural gift - the Sight.

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**Sullivan, Michael**                      **Hollow World**                      **F SUL:M**  
Ellis Rogers is a seemingly ordinary man who is about to embark on an extraordinary journey. All his life he has played it safe and done the right thing. But when he is faced with a terminal illness, Ellis is willing to take an insane gamble.

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**Tanner, Lian**                      **Ice Breaker**                      **F TAN:L**  
Petrel lives in the dark corners of an ancient icebreaker, the Oyster. She trusts no one, speaks to no one except two large grey rats, Mister Smoke and Missus Slink. But then a boy is discovered, frozen on an iceberg, and Petrel is determined to save him.

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**Thorne, Jack**                      **Harry Potter and the Cursed Child ; Parts One and Two**                      **F ROW:J**  
As an overworked employee of the Ministry of Magic, a husband, and a father, Harry Potter struggles with a past that refuses to stay where it belongs while his youngest son, Albus, finds the weight of the family legacy difficult to bear.

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**Tolkien, J. R. R.**                      **The Hobbit**                      **F TOL:J**  
The adventures of the Hobbit Bilbo Baggins, who joins a band of dwarfs, led by Gandalf the Wizard to seek to recover the stolen treasure hidden in Lonely Mountain and guarded by Smaug the Dragon.

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**Treadwell, James**                      **Advent**                      **F TRE:J**  
For centuries it has been locked away, lost beneath the sea, warded from earth, air, water, fire, spirits, thought and sight. But now magic is rising to the world once more. And a boy called Gavin, who thinks that he is only a city kid with parents who hate him, and knows only that he sees things no one else will believe, is boarding a train, alone, to Cornwall. No one will be there to meet him.

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## FANTASY READING LIST

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***Dragonkeeper ; Garden of the Purple Dragon ; Dragon Moon ; Blood Brothers ; Shadow Sister***

Set in ancient China, during the Han Dynasty, a slave girl saves the life of an aging dragon and escapes her brutal master. Pursued by a ruthless dragon hunter, the girl and the dragon make an epic journey across China carrying a mysterious stone that must be protected. This is a story of a young slave girl who believes she is not worthy of a name but finds within herself that the strength and courage to make this perilous journey, and do what must be done.

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**Williams, Tad**                      **Memory, Sorrow and Thorn Series**                      **F WIL:T**  
***The Dragonbone Chair ; Stone of Farewell ; To Green Angel Tower : Siege ; To Green Angel: Storm***

Set on the continent of Osten Ard, whose inhabitants include Sithi, Qanuc and other races, including distinct human nations. The youthful conquests of King John the Presbyter united most of the human world into a single realm, but by the beginning of the first book, the former conqueror is too old and feeble to stop his sons from quarrelling. As the conflict widens throughout their world and beyond, a young orphan struggles to understand enough of it to survive.

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**Williams, Tad**                      **Shadowmarch Trilogy**                      **F WIL:T**  
***Shadowmarch ; Shadowplay ; Shadowrise ; Shadowheart***

The series takes place principally in the castle and province of Southmarch. Prominent sub-plots cover connected events to the south and north of Southmarch, respectively in the land of Xis and the Qar (faerie) lands beyond the impassable Shadowline. The action centres on the troubled Eddon family, the rulers of Southmarch, the nearest human province to the Shadowline and formerly territory held by the Qar prior to the expulsion by expanding humans.

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**Woodall, Clive**                      **One for Sorrow, Two of Joy**                      **F WOO:C**  
Welcome to Birddom - a land where magpies rule. Dark forces are at work. An evil intelligence is masterminding their inexorable rise. Dominance has been achieved by systematic genocide and slaughter.

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**Woodall, Clive**                      **Seven for a Secret (Never to be Told)**                      **F WOO:C**  
Man and nature are at war with each other. Evil flaps its black wings once more, and casts dark shadows. But which is the darker? Evil from without - or from within? Besieged from all sides, the ancient tawny owl, Tomar, battles to keep Birddom pure and whole. He still has friends to help him, though far fewer than before.

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**Wurts, Janny**                      **Alliance of Light Series**                      **F WUR:J**  
***Fugitive Prince: The Wars of Light and Shadows ; Grand Conspiracy ; Peril's Gate ; Traitor's Knot ; Stormed Fortress ;***  
The tale of Arithon and Lysaer, the two half-brothers whose struggles are tied to the fate of Paravia, a fantasy universe.

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